

Minutes Tempe Fire and Police Public Safety Personnel Retirement Boards Joint Meeting January 8, 2015

Minutes of the Tempe Fire and Police Public Safety Personnel Retirement System Boards Joint meeting, held on Thursday, January 8, 2015, 2:00 p.m., Tempe City Hall, third floor conference room, 31 E. 5th Street, Tempe, Arizona.

Board Members Present:

Joe Brosius
Don Jongewaard
Kelly McMenemy
Jeff Millen
Mike Scheidt

Dr. Russell Schoeneman

City Staff Present:

Renie Broderick, Internal Services Department Director Wendy Messina, Human Resources Program Coordinator Susan Buck, Executive Assistant

Joe Brosius called the joint meeting to order at 2:00 p.m.

Board Members Absent: Mark W. Mitchell, Mayor

<u>Legal Counsel Present:</u> Cynthia Kelley

ITEM I – Joint Discussion with the Fire and Police Safety Personnel Retirement System Board Concerning the City's Plan to Make the Reimbursement of Vendor Paid Overtime Non-Pensionable

Joe Brosius noted that Board Member Jeff Millen requested this agenda item. Mr. Millen stated that he wished to enlist the assistance of Cynthia Kelley, Legal Counsel, in interpreting some of the statute language pertaining to this item and noted that at this point there has not been official notice from the City that a change is occurring. Mr. Millen stated concerns regarding the ramifications to funding and benefits entitlement under the Public Safety Personnel Retirement System. Ms. Kelley noted that this issue is under review by the City Attorney's office, but no decision has been made. Renie Broderick stated that Fire and Police Department management personnel would be involved in any decision made by the City. The Board discussed the background of City of Tempe vendor paid overtime. Mr. Millen noted that if we look to other cities for an example of how to administer this issue, we should make sure those cities are doing it correctly.

Future Agenda Items

There were no future agenda items.

Adjournment

The meeting adjourned at 2:14 p.m.

Renie Broderick Local Board Secretary